

ART AND DESIGN TECHNOLOGY CURRICULUM AT THOMAS READE

INTENT

Art and design stimulates creativity and imagination. It provides visual, tactile and sensory experiences, and an understanding and response to the world. It enables children to communicate what they see, feel and think, through the use of colour, texture, form, pattern and different materials and processes. Children are encouraged to become involved in shaping their environments through art and design activities. They learn to make informed judgements, aesthetic and practical decisions as they explore ideas and meanings through the work of artists and designers. Through learning about the roles and functions of art, they can explore the impact it has on contemporary life and on different periods and cultures. The subjects are carefully planned and sequenced to include long, medium- and short-term plans which are regularly reviewed. Throughout the planning of these subjects, children with SEND, EAL and PP are carefully considered to ensure inclusivity.

IMPLEMENTATION

ART	Term 1/2	Term 3/4	Term 5/6
EYFS	Painting Colour mixing	Observational painting and scissor skills	Famous Artists Monet's bridge
Year 1	Portraits	Collage Shoes	Patterns Investigating materials
Year 2	Mother Nature Observational skills, shading and watercolours	Picture this Fire of London Clay	Rainforest 3D sculpture Collage
Year 3	African Art Mixed Media Skills	Roman Artwork Observation of Roman artefacts, mosaics	Pop Art Paint, 3D representations
Year 4	Egyptian Art Mixed Media Skills	Matisse Understanding of a famous artist's work	Flowers Compare and contrast different artists work
Year 5	Victorian Art William Morris designs	Aztec Art Mixed media with reference to artefacts from this era	Ocean Art Link with Geography topic Mixed Media Skills
Year 6	Portraits Observational skills Reference to famous artist's work	Australian Art Aboriginal techniques and styles	Greek Art Observation of artefacts, Mixed Media Skills

DT	Term 1/2	Term 3/4	Term 5/6
EYFS	Christmas cards	Windmills Greetings cards	Junk Modelling Making boats
Year 1	Sliders and Levers	Houses Planning, simple construction skills	Puppets Animal puppets, simple sewing and sticking skills
Year 2	Bread Making Explorations, planning, making and evaluation skills	Wheels and Axels Moving vehicles Planning, making and evaluation	Sewing Pencil cases, simple sewing skills, planning, making and evaluation
Year 3	Sandwich making	Easter cards	3D work

	Related to science – healthy eating planning, making and evaluation.	Levers, doors and springs Planning, making and evaluation	Related to Pop Art topic Planning, making and evaluation
Year 4	Christmas Gift Boxes Planning, making and evaluation	Purses Planning, making and evaluation	Photograph Frames Related to WW2 topic Planning, making and evaluation
Year 5	Victorian Puppet Theatre Related to Victorian topic work, includes script writing, puppets and puppet theatres	Seasonal World Foods Link to Aztec topic Planning, making and evaluation	Aztec Masks Link to Aztec topic Planning, making and evaluation
Year 6	Tudor Houses Related to Tudor Topic Planning, making and evaluation	Design energy bars Link to Mountain literacy topic Planning, making and evaluation	Greek Masks Related to Greek Topic Planning, making and evaluation

The school uses a variety of teaching and learning styles in art and design lessons. Our principal aim is to develop the children's knowledge, skills and understanding. We ensure that the act of investigating and making something includes exploring and developing ideas, there is then an opportunity for evaluating and developing work. Whole-class teaching, individual or group activities are used to develop a broad depth of learning styles. Teachers draw attention to good examples of individual performance as models for the other children. They encourage children to evaluate their own ideas and methods, and the work of others, and to say what they think and feel about them. Children also have the opportunity to use a wide range of materials and resources, including ICT.

How do we help children to learn?

- Experiences
- Stimuli
- A variety of teaching styles
- Repetition of skills as children progress through the school to develop them further
- Use of ICT
- Wide range of memorable experiences and exposure to artist and designers work

How do we enable children to develop art and design technology skills?

Through:

- Setting tasks that are open-ended and can have a variety of responses
- Setting tasks of increasing difficulty that are open ended to allow children with different abilities to achieve results at their own level
- Having more adults to support the work of individual children or small groups, offering tailored support to those children who need it
- Displays throughout the school that show an appreciation of work covered in these subjects

How are staff supported?

- INSET offered where required
- Resources provided to fulfill National curriculum requirements
- Professional questioning
- MTP kept in staff room
- Cascading information and knowledge down to other staff

Non-Negotiables

- National Curriculum
- School Policy and Thomas Reade Art and Design Technology Curriculum Framework

- High expectations of both behaviour and learning keeping children engaged in their learning and less disruptive

IMPACT

Longer Term Aims

- To understand more about the topic area covered and build on skills
- To analyse art and design in the world around them
- To develop an understanding of Art and Design in the wider world and experience topics outside their everyday life
- Give a broad and balanced coverage of Art and Design
- For children to know more and remember more – new experiences each year help build on their knowledge and skills

Assessment – gathering evidence from:

- Reports at the end of the year
- Verbal assessment through observing and questioning
- Discussion involving pupils in assessing their own work which helps them to increase their understanding of their own strengths and needs
- Observation of peers' work and the opportunity to comment on their achievements

Reviewed - March 2020